



KEY

1. Main Arena
 - A. Grandstand seating under cover
 - B. Grandstand seating open
2. Camping Grounds
 - A. Kiosk
3. Cottage ([Showground Management](#))
4. Amenities
5. West Hall
 - A. Training Room 1
6. Middle Hall
7. Main Hall
 - A. Training Room 2
(Access between Main Hall & Brick Building)
8. Brick Building Lower
 - A. BBQ Room
 - B. Meeting Room
 - C. Canteen
9. Brick Building Upper Office Space x 4
10. Dining Hall
11. Oxley Hall
12. Poultry Shed
13. Covered Arena
14. Steel holding Yards and ramp
15. Stables enclosed
 - A. Trotting Stables
 - B. The Palour
16. Ring Administration
17. Stables open (steel and timber)
18. Cutting Arena, holding Yards and ramp
19. Multipurpose Area North
 - A. Mower Racing Track
 - B. Open Area
20. Multipurpose Area East
 - A. Dressage Arena
 - B. Open Area
21. Announcers Box
22. Assorted Small Pens
23. Storage Bay
24. Maintenance Shed
25. Steel holding Yards
26. BBQ & Fire Pit



Emergency Assembly Point

